SMRHS Proto Ops Trainmaster Duties/Safety Briefing Outline

7:00 pm Pre-Briefing Tasks:

- 1. Get someone cleaning the track if not done already
- 2. Survey status of staged trains
 - Trains ready to run at GN, SLC, Keddie, Desert, 12th Street
- 3. Survey layout for power needs

Locos needed for:

Keddie Staging [GN/SLC] (3 road consists)12th Street (2 switchers, 4 road consists)Keddie Yard (yard switcher +Quincy Local)Oroville Local (road switcher + cab)Oakland Desert Yard (3 road consists)R Street Local (road switcher + cab)Oakland Pier (road switcher + cab)West Oakland (road switcher + cab)

- 4. Note changes on layout: repairs, signaling, track out of service, etc.
- 5. Note presence of non-Proto Ops / Fun Running trains.
 - Best if parked in Sacramento Station sidings or removed. (We are using Quincy and Oakland Pier now.)

7:30 pm Announce Safety Briefing

7:45 pm Conduct Safety Briefing

- 1. Welcome everyone to the Proto Ops session Introduce any guests / new members
- 2. Count crew members and determine open jobs (refer to Crew Staffing Chart)
- 3. Review Proto Ops procedures and changes:
 - Job cancelled due to available crew size
 - 2-person crews if a lot of participants?
 - Trains added / removed / changed
 - Line-up changes
 - Review how crew call board works
 Road crews assign themselves to the next train without a crew
- 4. What's new on the layout
- 5. Reminders (Not new but good for occasional review)
 - Locos to contributed to the session: OK for others to use them for their assigned jobs?
 - If you want to run your own loco and you're on road crew, put loco on assigned train before contacting dispatch to depart
 - Widows & Orphans
 - Off Spot Cards
 - Bad Ordered equipment
 - Train length limits
 - New CORE cars
- 6. Questions? (Equipment, Proto Ops procedure, etc.)
- 7. Draw number tags and select jobs in sequence

8:00 pm Begin Proto Ops